

Schemes of Work

Various Suggested Schemes of Work **79**

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Assessment Record Sheet **81**

Various Suggested Schemes of Work

- Use these structured and progressive schemes of work as a guideline to plan a unit of striking and fielding within the overall curriculum games requirement for that key stage.
- Each lesson includes a suggested warm up, main activity and a game.
- It is assumed that the lesson is 45-60 minutes long.

SCHEMES COLOUR CODED AND BY PAGE NUMBER

WEEK	FIVE WEEKS			SIX WEEKS			SEVEN WEEKS		
	Warm Up	Main Activity	Game	Warm Up	Main Activity	Game	Warm Up	Main Activity	Game
1	Fun physical activities p. 5	High catch p. 23	Continuous Cricket p. 51	Jogging with imaginary fielding p. 7	Underarm bowling p. 43	Continuous Cricket p. 51	Creating space & catching p. 13	Low catch p. 19	Continuous Cricket p. 51
2	Running throwing & catching p. 11	Picking up one handed & throwing p. 27	Racing Cricket p. 53	Fun physical activities p. 5	Bowling overarm from standing p. 45	Bowl Out p. 65	Running throwing & catching p. 11	Underarm bowling p. 43	Caterpillar Cricket p. 55
3	Running with the bat p. 9	Underarm bowling p. 43	10 Game p. 63	Creating space & catching p. 13	Wicketkeeping p. 33	Continuous Cricket p. 51	Fun physical activities p. 5	Blocking the ball p. 37	Racing Cricket p. 53
4	Creating space & catching p. 13	Bowling overarm from standing p. 45	Bowl Out p. 65	Running & stopping the ball p. 15	Stopping the ball with two hands p. 25	Roll-a-ball p. 61	Stretching p. 17	Bowling overarm from standing p. 45	Racing Cricket p. 53
5	Running & stopping the ball p. 15	Blocking the ball p. 37	Conveyor Belt Cricket p. 57	Running throwing & catching p. 11	High catch p. 23	Racing Cricket p. 53	Running & stopping the ball p. 15	Chasing & throwing p. 31	Run Out p. 64
6				Stretching p. 17	Blocking the ball p. 37	Conveyor Belt Cricket p. 57	Jogging with imaginary fielding p. 7	Throwing p. 29	Tower Game p. 62
7							Running with the bat p. 9	Leaning forward to strike the ball p. 39	Conveyor Belt Cricket p. 57

Scheme of Work Record

WEEK	LESSON PART	NAME OF CARD	PAGE No.	NUMBER OF PUPILS WHO ACHIEVED THE AIM (TICK ONE)			
				ALL	MOST	FEW	NONE
1 Date / /	Warm Up						
	Main Activity						
	Game						
2 Date / /	Warm Up						
	Main Activity						
	Game						
3 Date / /	Warm Up						
	Main Activity						
	Game						
4 Date / /	Warm Up						
	Main Activity						
	Game						
5 Date / /	Warm Up						
	Main Activity						
	Game						
6 Date / /	Warm Up						
	Main Activity						
	Game						
7 Date / /	Warm Up						
	Main Activity						
	Game						

