

League Committee – T20 Cup Rules



1. Scope of the Rules

- 1) The T20 Cup Rules describe the way in which the BCF Twenty20 competition is organised.
- 2) In case there are any contradictions between the General Rules and Administration document and the T20 Cup Rules document, the former will take precedence.

2. T20 Cup Structure

- 1) The Twenty20 Cup will be organised in 4 qualifying groups taking into account the rankings of the previous competition year.
- 2) The final stage of the competition will consist of quarter-finals, semi-finals and a final.

3. Number of Games

- 1) Qualifiers: All teams inside a qualifying group will play each other once.
- 2) Quarter-finals: the eight qualifying group winners and runners up will play the quarter-finals
- 3) Semi-final: The four quarter-finals winners will play two semi finals.
- 4) Final: The semi-final winners will play the final.

4. Points System

1) Result Points

Win: 20 points to the winner
Tie: 12.5 points to each side
Abandoned: 12.5 points to each side
No Result ¹: 0 points to each side

2) Penalty Points

The threshold of the Cumulative Penalty Points given to each side in respect of the match can only be 20 points.

3) Bonus Points

Bonus Points will be awarded in respect of each match where there is a win/lose result, on the following basis. The win/loss in all cases where the Match hasn't been played on the field (eg., forfeit) will get 0 Bonus Points to each side.

- a. There will be an allocation of 5 Bonus Points to each Match.
- b. These points will be allocated between the two sides, depending on the margin of victory in the match. This allocation will operate as follows:
 - i. Bonus Points for a 16 - 20 over game*

Margin of Victory		Bonus Points	
Runs	Wickets	Winner	Loser
70+	9/10 Wickets	5	0
50 - 69 Runs	7/8 Wickets	4	1
30 - 49 Runs	5/6 Wickets	3	2
10 - 29 Runs	3/4 Wickets	2	3
5 - 9 Runs	2 Wickets	1	4
< 5 runs	1 Wicket	0	5

¹ Refer to "BCF General Rules & Administration" section 8.3 for "No Result" games

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ii. Bonus Points for a 10 - 15 over game*

Margin of Victory		Bonus Points	
Runs	Wickets	Winner	Loser
40+	9/10 Wickets	5	0
30 - 39 Runs	7/8 Wickets	4	1
20 - 29 Runs	5/6 Wickets	3	2
10 - 19 Runs	3/4 Wickets	2	3
5 - 9 Runs	2 Wickets	1	4
< 5 runs	1 Wicket	0	5

* Where interruptions result in the final allocated length of the two innings being of different lengths, the lower of the two figures will determine the bonus point scheme that will apply.

Scenarios:

Some possible Bonus Points Scenarios are explained here:

o Allocated Overs : 16 – 20 overs

- Team A : 100 for 4 wickets in 20 overs.

Team B : 56 all out in 10 overs.

Margin of Victory

- o Runs: $100 - 56 = 44$ runs -> 3 Bonus Points

Winner Team A gets 23 points = 20 points for Victory + 3 Bonus Points

Loser Team B gets 2 points = 0 points for Victory + 2 Bonus Points

- Team A : 175 all out in 32 overs.

Team B : 176 for 6 wickets in 25 overs.

Margin of Victory

- o Wickets: $10 - 6 = 4$ wickets -> 2 Bonus Points

Winner Team B gets 22 points = 20 points for Victory + 2 Bonus Points

Loser Team A gets 3 points = 0 points for Victory + 3 Bonus Points

o Allocated Overs : 10 – 15 overs

- Team A : 100 for 4 wickets in 15 overs .

Team B : 56 all out in 10 overs.

Margin of Victory

- o Runs: $100 - 56 = 44$ runs -> 5 Bonus Points

Winner Team A gets 25 points = 20 points for Victory + 5 Bonus Points

Loser Team B gets 0 points = 0 points for Victory + 0 Bonus Points

- Team A : 175 all out in 14 overs.

Team B : 176 for 6 wickets in 13.5 overs.

Margin of Victory

- o Wickets: $10 - 6 = 4$ wickets -> 2 Bonus Points

Winner Team B gets 22 points = 20 points for Victory + 2 Bonus Points

Loser Team A gets 3 points = 0 points for Victory + 3 Bonus Points

5. Ranking System

1) The ranking per group shall be determined by the sum of all points.

- 2) In case 2 or more teams have the same total inside the same group, the ranking shall be further differentiated using the criteria below:
- The most games won
 - The total of the points obtained between the teams concerned (head-to-head), excluding administrative penalties.
 - The highest average calculated using the formula of average runs scored over the complete competition year (RS) per wicket lost over the complete competition year (WL) divided by the runs conceded over the complete competition year (RC) per wicket taken over the complete competition year (WT).

6. **Match Format**

- 1) The match format for all T20 Cup fixtures 20 overs per side as explained in detail in the “Match Format and Playing Conditions, 20 overs”.

7. **Scorers**

- 1) All teams entering a BCF T/20 competition game must provide a dedicated scorer, who will enter the relevant details in the score book for the whole of the game. The scorer must comply with sub-para 2, 3, 4, 5, 6 & 7 below. This is no requirement for this to be a club member.
- a. Scorers whenever possible should go to the toilet during the tea break.
 - b. If a scorer must take a break, he should inform the available captain(s) when he leaves and when he returns: maximum break is 10 minutes.
- 2) This person shall under no circumstances take part in the game as a player or a substitute and shall do the scoring for both innings together with the scorer provided by the opposite side. Both scorers shall work together with each other and the umpires as described in “The Laws of Cricket” and in “Tom Smith’s Cricket Umpiring and Scoring”. To facilitate better cooperation, both scorers will make sure that they sit in close proximity of each other and have a clear view of the umpires at all times.
- 3) It is the responsibility of the clubs to ensure their dedicated scorer(s) has(have) sufficient knowledge of the laws of cricket and scoring techniques to make sure this important responsibility is handled correctly and efficiently.
- 4) When a team presents itself for a fixture with 11 or fewer players, the captain can nominate one of them as a dedicated scorer. It is not mandatory to have a dedicated scorer. But playing the game with no dedicated scorer will result in the deduction of points as mentioned in 7.7.
- 5) In case only one official umpire is present for the fixture, the dedicated scorer shall not act as a square leg umpire.
- 6) Only if no official umpire is present at the fixture, the scorers may be nominated as umpires and the players are allowed to handle the scoring with no penalty.
- 7) In the qualifying stages of the competition, any team guilty of a breach of this article shall be deducted 2 points, even if the umpire(s) allowed an exception.

8. **Minimum Team Size**

- 1) A team can only be permitted to participate in a fixture if there are at least 8 players present

during the whole duration of the fixture.

- 2) A fixture can not start before both teams have 8 players present.
- 3) An umpire has no right to allow any exceptions to this article.
- 4) A team in breach of this article shall be considered as having forfeited the fixture. In the event of such a breach, all regulations pertaining to forfeiting a game shall be applied.

9. Balls

- 1) Each team is responsible for starting its “bowling innings” with a new BCF approved ball.
- 2) Every team is also responsible for collecting those approved balls at the date, time and venue announced by the League Chairman.
- 3) Each team must also provide a total of 6 spare balls available at each fixture. These spare balls must have a different degree of wear and tear so that the umpires can replace a lost ball at any time during an innings.
- 4) In case a team is found in breach of this article, **5 points** will be deducted.

10. Score Sheet

- 1) After the completion of the fixture, the captains should make sure the result sheet of the game is correctly filled in and signed.
- 2) The score sheet should clearly nominate all the players involved in the fixture with their first and family name exactly as they are registered with the BCFA. Each captain is responsible for the information on his own team. If any name in the list of nominated players is not correct, 1 cup point will be deducted.
- 3) **An electronic form of the result sheet in excel is also available. Even when the electronic form is used by the home team, a short result sheet signed by the captains and umpires containing the umpire notes must be sent across to the League Chairman.**
- 4) Every team also needs to nominate the dedicated scorer on the score sheet. Absence of such a nomination will be considered as if there was no dedicated scorer present.
- 5) The result of the fixture should also be clearly marked on the score sheet. It should also contain the number of runs scored, overs bowled, wickets taken and the different extras for each innings.
- 6) It is the responsibility of both captains to make sure the score of the first innings is filled in as much as possible before the start of the second innings.
- 7) The captain of the team batting second is responsible for ensuring that the innings details are captured on the scorecard within 15 minutes of the innings closure.
- 8) The result sheet has to be signed by both captains and must be ready to be signed by both umpires no later than 20 minutes after the completion of the game.

- 9) The captain of the home team is responsible for sending in the result sheet (or a short physical copy + electronic form of result sheet in excel) to the League Chairman and the BCFA no later than 18:00 on the next business day in Belgium. The result sheet can be provided by email or a personal handover. If the result sheet does not reach the League Chairman or the BCFA before the deadline (from third offense in the competition year), a penalty of 5 league points will be deducted from the home team.
- 10) If the result sheet does not reach the league chairman before the deadline (from third offense in the competition year), a penalty of 5 points will be deducted from the home team.
- 11) In case one or more players have been reported during the fixture, the umpires are responsible for clearly indicating on the score sheet the name of the player who has been reported.
- 12) Any score sheet that is found to not correctly reflect the result, participants and other relevant details of the game will be considered as a breach of the code of conduct and will immediately be referred to the League Committee.
- 13) The home team captain is also responsible to upload the scorecard in the BCF application within 5 business days from the fixture date. If the result sheet does not reach the League Chairman or the BCFA before the deadline (from third offense in the competition year), a penalty of 5 league points will be deducted from the home team.